



## Wolf Den Meeting A

### Grow Something and Bird Nests

Elective 15. Elective 13.

### Preparation and Materials Needed

- ▶ Encourage Cub Scouts to participate in your pack's summertime activities, such as marching in parades, going to a ball game, having a campfire and marshmallow roast, and participating in Cub Scout day camp. Boys may be able to earn the National Summertime Pack Award pin by participating in events.
- ▶ It is recommended that the den (now a Bear Cub Scout den!) plan an activity or outing at least once a month during the summer so that the den will qualify for the National Den Award. (The National Den Award requirements and application can be found at [www.scouting.org/CubScouts/CubScoutingForms/forms](http://www.scouting.org/CubScouts/CubScoutingForms/forms).)
- ▶ Obtain permission to plant flowers or bulbs at your meeting place, school, park, or church.
- ▶ Recruit one or more green-thumb or gardening types to help lead and teach this, if possible.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Garden tools and enough flowers or bulbs and soil amendments so each boy can plant several.
  - Bring bird nesting material (short pieces of yarn, straw, or string), and mesh bags (like three or five pounds of onions/potatoes come in at a grocery store, or make bags out of hardware cloth).
  - Have books available about American Indians for loan to Cub Scouts who did not complete **Elective 10a** at home.

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader), especially check handbooks for completion of **Elective 10a**.
- ▶ Assign parents to meeting roles and hand out a meeting plan to each. If you're on a field trip, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 15b** ("Plant and raise a flower bed.") or **Elective 15a** ("Plant and raise a box garden."):
  - Plant flowers or bulbs on the grounds of your meeting place, school, park, or church.
  - If applicable, assign Scouts and families jobs to return and water as/if needed.
- ▶ **Elective 13b** ("Put out nesting material (short pieces of yarn and string) for birds and tell which birds might use it."):
  - Put out the bird nesting material when you go outdoors to plant the flowers or bulbs.
  - Put the nesting material into the mesh bags, and tie them up off the ground.
  - **Suggestion:** If you put out birdhouses in Meeting 10, you can put nesting material on or near those.
- ▶ Have the boys and adults walk around and pick up trash, and make the area neat and clean.

## **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

## **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.





## Supplemental Wolf Den Meeting B

Spare Time Fun  
Elective 5.

### Preparation and Materials Needed

- ▶ These den meetings can be held in advance of your pack's annual pinewood derby. If you're doing this meeting after your pinewood derby, then find something else fun and interesting to build.
- ▶ Ideally, make arrangements for your den to take a Go See It to a parent's house that has a good (and safe) area for woodworking. A local hardware store may be willing to assist you for this work.
- ▶ **Note:** Power tools are not appropriate for use by Cub Scouts. (See Age-Appropriate Guidelines for Scouting activities at [www.scouting.org/HealthandSafety/Resources/AgeAppropriateGuidelines](http://www.scouting.org/HealthandSafety/Resources/AgeAppropriateGuidelines).)
- ▶ Materials checklist (add to your den Cub tub of U.S. and den flags, paper and pencils, other supplies):
  - Pinewood derby car kit for each boy. These can be purchased at your local Scout shop.
  - Saws, hammers, wood rasps, drills, weight inserts (washers, fishing weights or other), sandpaper, paint, decals, smocks. A good scale to weigh the cars is very useful.

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square; Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Explain the upcoming pinewood derby, what you know of the participation and competition rules, and how you'll go about making the cars today. Outline all safety ground rules for your location and attendees.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 5** ("Make or put together some kind of model boat, airplane, train, or car."): Build pinewood derby cars with each Scout.
  - It will likely take two or more meetings to make the pinewood derby car.
  - Start by cutting and sanding the block of wood.
  - The den leader may wish to hold all of the wheels and axles until the second meeting. The cars can be painted at the next meeting. Apply decals when the paint is dry.
  - The Cub Scout and adult should make the car together as a project. Don't let the Cub Scout just stand around while the adult cuts and sands and does all the work. Parents should shape with tools, power tools or whatever (let the Scout help as he can on the rasping and sanding), and then direct the rest of the action while showing the boy each step in building a car. Let your Scout work to his ability.
  - Den leaders: Watch carefully, and be sure that adult partners don't get carried away with this project and leave out their Cubs in the process. If this is a risk, you might suggest to your pack that they have an adult division so the adult partners can have a way to participate while allowing their Cub Scouts to really do their own cars.

- ▶ Watch this meeting carefully, because you'll probably need some breaks. Be sure to mix in brief games and songs (serious or silly) to change the pace of the meeting. Cub Scouts have short attention spans, and you and they will have more fun and focus better if you mix it up.

### **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

### **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.





## Supplemental Wolf Den Meeting C

### Spare Time Fun

Elective 5.

### Preparation and Materials Needed

- ▶ See Supplemental Wolf Den Meeting B for the details.
- ▶ Ideally, all Cubs have completed the rough assembly of the car kits, and so no sawing or shaping will be needed, but if some need to catch up, you may need all of those materials again for this meeting.
- ▶ Materials checklist (add to your den Cub tub of U.S. and den flags, paper and pencils, other supplies):
  - Pinewood derby car kits in process for each boy.
  - Bring the rules for your derby about how your cars are to be built.
  - Saws, hammers, wood rasps, drills, weight inserts (washers, fishing weights or other), sandpaper, paint, decals, smocks. A good scale to weigh the cars is very useful.

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Review the upcoming pinewood derby, what you know of the participation and competition rules, and how you'll go about making the cars today. Outline all safety ground rules for your location and attendees.
- ▶ This would be a good time for each Cub to show his car in process and describe how he is going to finish the car and complete the design.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 5** ("Make or put together some kind of model boat, airplane, train, or car."): Build pinewood derby cars with each Scout.
  - Ideally, today is decoration and completion day, so there should be less need for adult partners to make the car, and more opportunity for adult partners to assist and coach the Scouts on their painting, gluing, stickers, and design elements.
  - Den leaders: Watch carefully, and be sure that adult partners don't get carried away with this project and leave out their Cub Scouts in the process. If this is a risk, you might suggest to your pack that they have an adult division so the adult partners can have a way to participate while allowing their Cubs to really do their own cars.
- ▶ Watch this meeting carefully, because you'll probably need some breaks. Be sure to mix in brief games and songs (serious or silly) to change the pace of the meeting. Cub Scouts have short attention spans, and you and they will have more fun and focus better if you mix it up.

## **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

## **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.





## Supplemental Wolf Den Meeting D

### Swimming and Boating Safety Rules

Achievement 1h and i. Elective 20b. Swimming Belt Loop.

#### Preparation and Materials Needed

- ▶ Make arrangements for the boys to swim at a pool. Arrange for adequate adult supervision.
  - Have parents and leaders take the Safe Swim Defense and Safety Afloat online training at [www.scouting.org/applications/myscouting](http://www.scouting.org/applications/myscouting).
  - If you've arranged for a lifeguard or supervisor at the pool to conduct instruction and lead the activity, provide them with a copy of this plan.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Scouts and others to bring swimsuits and towels, sunscreen if needed
  - Swimming belt loops for each Scout

#### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

#### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

#### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

#### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

#### Activities

- ▶ **Achievement 1h:** Using a basic swim stroke, swim 25 feet.
- ▶ **Achievement 1i:** Tread water for 15 seconds or as long as you can. Do your best.
- ▶ **Elective 20b:** Know boating safety rules:
  - Go boating only with a grown up.
  - Wear a personal floatation device.
  - Don't overload the boat.
  - Stay with the boat, even if it leaks. It will keep you afloat.
  - When you see lightning or a storm coming, head for shore.
- ▶ **Swimming belt loop:** Complete these three:
  - Explain the rules of Safe Swim Defense. Emphasize the buddy system.
  - Play a recreational game in the water with your den, pack, or family.
  - While holding a kickboard, propel yourself 25 feet using a flutter kick across the shallow end of the swimming area.

### Safe Swim Defense

This is to verify that \_\_\_\_\_  
has satisfactorily completed specific instruction in Safe Swim Defense and  
has agreed to use the eight defenses in this plan on every occasion when  
(Unit and No.) \_\_\_\_\_ goes swimming.  
This card is good for two years from date: \_\_\_\_\_ Council  
Boy Scouts of America  
Signed: \_\_\_\_\_  
Aquatics Counselor Approved by Council  
BOY SCOUTS OF AMERICA

### Safe Swim Defense

*Before a BSA group may engage in swimming activities of any kind, a minimum of one adult leader must complete Safe Swim Defense training, have a commitment card (No. 34243) with them, and agree to use the eight defenses in this plan.*

### **Want More Fun Activities?**

For the recreational game, you might play a water game, if permitted at your pool:

- ▶ Pool volleyball? Cannonball contest? Pool tag?
- ▶ Ping-pong race: Scout blows a ping-pong ball ahead of him as he swims a given distance. He cannot touch the ball with his body.
- ▶ Newspaper delivery: Each Scout swims a distance on his back carrying a newspaper, and hands the paper to a judge at the finish line. The judge decides the winner on the basis of whose newspaper remained the driest.
- ▶ Or play your den's favorite water games.



### **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

### **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.



## Supplemental Wolf Den Meeting E

### Be an Actor and Be an Artist

Elective 2. Elective 12d.

### Preparation and Materials Needed

- ▶ Identify any parents or other pack resources who have an interest in theater. Alternatively, you might see if a school drama teacher or community theater actor or set person would like to help. You might do this meeting as a field trip to that location if the theater is willing to assist you.
  - If you arrange a trip, be sure your host knows how long you need to have someone make a presentation, and that you've confirmed what can or should be covered for the Scouts.
  - Consider whether you can then perform your skit at an upcoming pack meeting or pack event.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - A variety of costumes or old clothes that can be used as costumes
  - Materials for scenery and props that line up with the likely skits you will select
  - Paper sacks for creating masks
  - Markers, yarn, glue, colored construction paper, and other craft supplies to decorate the masks
  - You might bring a selection of Cub Scout skits for the Scouts to review and choose.

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 2a** ("Help to plan and put on a skit with costumes."):
  - You might bring skit suggestions, or provide some costume materials and see if the Scouts can come up with their own skit.
- ▶ **Elective 2b** ("Make some scenery for a skit.") and **Elective 12d** ("Help draw, paint, or color some scenery for a skit, play, or puppet show."):
  - To be determined based on the materials available and the plan for the skit.
  - If you do this over two meetings, you can identify needed elements for the second meeting.
- ▶ **Elective 2c** ("Make sound effects for a skit."):
  - To be determined based on the materials available and the plan for the skit.
  - Page 119 of the *Wolf Handbook* gives some ideas that you may want to incorporate into the skit.
  - Scouts will likely have additional ideas about sounds for the skit.



- ▶ **Elective 2d** (“Be the announcer for a skit.”):
  - This may rotate among the Scouts as they rehearse, if all are keen to earn this, or you will hopefully do several skits for the pack over the course of the year.
- ▶ **Elective 2e** (“Make a paper sack mask for a skit.”):
  - Optional, but this gives some additional costuming and “Be an artist” activity.
- ▶ Present your skit!

## **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader’s minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

## **After the Meeting**

- ▶ If you’ve changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.



## Supplemental Wolf Den Meeting F

### Make It Yourself

Elective 3.

### Preparation and Materials Needed

- ▶ If you are not a craftsperson, this is a great opportunity to enlist another parent who can lead crafts.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies).  
For each boy, the following:
  - Rectangular block of wood, 3 by 4 inches and ½ to ¾ inches thick
  - Triangular piece of wood, 3 inches on one side
  - Spring-type clothespin
  - Wood glue
  - (Optional) Paint or stain to finish recipe card holder
  - Smocks or large old shirts

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 3a** ("Make something useful for your home or school. Start with a recipe card holder."):
  - See diagram on page 124 for the recipe card holder.
  - One rectangular piece of wood, 3 by 4 inches, can be used for the base.
- ▶ **Elective 3b** ("Use the ruler on this page (125) to see how far you can stretch your hand.")

### Want More Fun Activities?

This meeting may need a dose of Feats of Skill or games for active fun!

- Be ready, if you sense it is dragging, to pull out a quick game or quick set of Feats of Skill.
- Other Suggestions: Pick a game or relay from another portion of this Guide, or pull something from the emergency fun box.

### Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

### **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.





## Supplemental Wolf Den Meeting G

### Outdoor Adventure

Elective 18.

### Preparation and Materials Needed

- ▶ Well in advance, select a date, time, and location for your picnic and inform the den. If needed because of weather, you can picnic indoors. You may wish to plan this event with another den or with your entire pack.
- ▶ Plan a meal or snack arrangements according to the time of day of your event. Each family could bring their own picnic or each family could bring part of the meal.
- ▶ With the families of the boys in the den, decide who will bring what food and picnic supplies.
  - Determine what sort of games your den would like to play at the picnic. Take ideas from families and/or assign families to bring their favorite games to play.
  - You might choose the games in **Elective 4**.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Food and picnic supplies (to the extent not delegated to other families).
  - If you will be outdoors, bring sunblock and a first aid kit.
  - Game supplies for the games you will play, to the extent parents don't bring them:
    - Pie tins and washers or pennies for washer toss
    - Marbles and targets for Marble Sharpshooter
    - Rings and a stake or stick for the ring toss game (you could bring rings, or make them out of roper, rubber, wire, heavy cardboard or folded newspaper)
    - For a bean bag toss game, bean bags and a target (could be flower pots, or create a target like the one shown on page 130 of the *Wolf Handbook*)
    - A "flag" to play Capture the Flag (**Elective 4f**) (could be a neckerchief)
    - A treasure for a treasure hunt, dried beans (or a substitute) in a jar (**Elective 18c**)

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 18a** ("Help plan and hold a picnic with your family or den.")
- ▶ Picnic games: choose from the following (**Note:** Some of the games can be played in groups of two to four; some are for the whole den and family members):
  - **Elective 4a:** Pie-tin Washer Toss
  - **Elective 4b:** Marble Sharpshooter



- **Elective 4c:** Ring Toss
- **Elective 4d:** Beanbag Toss
- **Elective 4f:** A wide-area or large group game with your den or pack. Could be ultimate, could be Capture the Flag, could be something else.
- Other games that the den likes.

## **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

## **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.



## Supplemental Wolf Den Meeting H

### Spare Time Fun

Elective 5.

### Preparation and Materials Needed

- ▶ Identify any parents or other pack resources who have an interest in kites.
- ▶ See also for more ideas, the following:
  - See the ideas on page 132 and following of the *Wolf Handbook* for kite designs.
  - Do an Internet search for “kite designs for kids” and figure out which ones are best for you.
- ▶ Make arrangements for a field trip to a field or other outdoor space where you can fly the kites.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - If you follow the *Wolf Handbook* design for a paper bag kite:
    - Large paper grocery bag for each boy (bring extras)
    - Tape
    - Single-hole punch (optional)
  - If you follow other kite designs from the *Wolf Handbook* or other sources, follow their instructions.

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you’re snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you’re on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 5a** (“Explain safety rules for kite flying.”):
  - Fly kites away from electrical wires.
  - Fly kites in fair weather. Put them away if a storm approaches.
  - Make kites with paper and wood, never metal; it might attract lightning.
  - Use dry string for kite line.
  - Fly kites in an open field or park, never on a street or railroad line.
  - If a kite gets caught in wires, a treetop or somewhere else, have your parent or another adult see if it can be saved.
- ▶ **Elective 5b** (“Make and fly a paper bag kite.”) See the ideas on pages 133–134 and following of the *Wolf Handbook*.

### **Want More Fun Activities?**

This meeting may need a dose of Feats of Skill or games for active fun!

- ▶ Be ready, if you sense it is dragging, to pull out a quick game or quick set of Feats of Skill.
- ▶ Other suggestions: Pick a game or relay from another portion of this Guide, or pull something from the emergency fun box.

### **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

### **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.





## Supplemental Wolf Den Meeting I

**Make It Yourself**  
Electives 3c and 3d.

### Preparation and Materials Needed

- ▶ For this meeting, you'll want to meet where you have safe access to, and supervision of, woodworking tools. You might make arrangements for a field trip to your local hardware store, lumberyard, or local woodworker (your pack may have ideas about who has safe woodworking tools; chartered organization maintenance or facilities personnel may be willing to assist).
- ▶ Working with tools requires greater supervision, so have additional parents who are handy with tools.
- ▶ **Note:** Power tools are not appropriate for use by Cub Scouts. (See Age-Appropriate Guidelines for Scouting activities at [www.scouting.org/HealthandSafety/Resources/AgeAppropriateGuidelines](http://www.scouting.org/HealthandSafety/Resources/AgeAppropriateGuidelines)).
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Bring wood to build a bench fork and doorstops for each Boy (**Electives 3c and 3d**). See plans on pages 126-127 of the *Wolf Handbook*.
  - Bring hand saws, coping saws, C-clamp, safety glasses, and markers.
  - Sanding paper and paint or stain to make the doorstop.

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 3c** ("Make and use a bench fork.") and **Elective 3d** ("Make a door stop."): See plans on pages 126-127 of the *Wolf Handbook*.

### Want More Fun Activities?

This meeting may need a dose of Feats of Skill or games for active fun!

- ▶ Be ready, if you sense it is dragging, to pull out a quick game or quick set of Feats of Skill.
- ▶ Other Suggestions: Pick a game or relay from another portion of this Guide, or pull something from the emergency fun box.

### Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.



## **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.
- ▶ Identify any parents or other pack resources who have an interest in machines, preferably with access to trucks or construction equipment. Alternatively, you might see if a construction site, or a manufacturing facility or farm, would allow you to do this meeting as a field trip where they can show you their machinery.
  - Be sure your host knows how long you need to have someone make a presentation, and that you've confirmed what can or should be covered that would be interesting and fun for the Scouts.



## Supplemental Wolf Den Meeting J

### Machine Power

Elective 8.

### Preparation and Materials Needed

- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Hardhats and/or safety glasses, if necessary
  - If you don't have a field trip or visitor, have books or other information available about machines, and/or models of trucks and/or construction machinery.
  - If you aim to complete other **Elective 8** achievements, then bring these items:
    - For **Elective 8b**, a wheelbarrow, or other tool that uses a wheel and axle.
    - For **Elective 8c**, a pulley (from a hardware store, or perhaps you have blinds that operate on this). Ideally, borrow a block and tackle to show how pulleys can lift heavy things. A field trip site may well have this on-site.
    - For **Elective 8d**, an empty milk carton, a pencil, paper clip, tread, and a cup.

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 8a** ("Name 10 kinds of trucks, construction machinery, or farm machinery and tell what each is used for.") If possible, have the boys see the machines in use. If on a field trip, this may fill up your meeting time.
- ▶ If not a field trip, you might do other **Elective 8** achievements:
  - **Elective 8b** involves a wheelbarrow or other tool that uses a wheel and axle. But you'll need to create some work to be done with the tool!
  - For **Elective 8c**, this is a pulley (from a hardware store, or perhaps you have blinds that operate on this).
    - Ideally, borrow a block and tackle to show how pulleys can lift heavy things.
    - A field trip site may well have this on site.
  - For **Elective 8d** and the windlass, use an empty milk carton, a pencil, paper clip, tread, and a cup.
    - (See *Wolf Handbook*, page 151)
    - Ideally, use this to transport something. Perhaps snack items?



## **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

## **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.



## Supplemental Wolf Den Meeting K

Be an Artist  
Elective 12.

### Preparation and Materials Needed

- ▶ Identify any parents or other pack resources who have an interest in art. Alternatively, you might see if a hobbyist or art teacher can visit your den meeting, or you might do this meeting as a field trip to an art classroom or artist's studio if they are willing to assist you.
  - Be sure your host knows how long you need to have someone make a presentation, and that you've confirmed what can or should be covered that would be interesting and fun for the Scouts.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Crayons or washable colored markers
  - Red, yellow, and blue paint
  - Paper for drawing and painting
  - Poster board
  - Smocks or large old shirts

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 12b** ("Tell a story in three steps by drawing three cartoons.") Allow each Scout to develop his own cartoon story.
- ▶ **Elective 12c** ("Mix yellow and blue paints, mix yellow and red, and mix red and blue. Tell what color you get from each mixture.")
- ▶ **Elective 12f** ("Make a poster for a Cub Scout project or a pack meeting.") Have each boy, or boys working in pairs, make a poster promoting the pack's conservation project, or a pack meeting, pinewood derby, summer camp, or other pack activity.

### Want More Fun Activities?

This meeting may need a dose of Feats of Skill or games for active fun!

- ▶ Be ready, if you sense it is dragging, to pull out a quick game or quick set of Feats of Skill.
- ▶ Other Suggestions: Pick a game or relay from any of those provided throughout this guide, or pull something from the emergency fun box.

## **Closing**

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

## **After the Meeting**

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.





## Supplemental Wolf Den Meeting L

### Grow Something

Elective 15e.

### Preparation and Materials Needed

- ▶ Make arrangements for a field trip to a local botanical garden or other agricultural exhibition.
  - Consider whether local colleges, science museums, or nature centers have exhibits.
  - Someone who has a large and interesting private garden may be willing to host you.
  - Be sure your host knows how long you need to have someone make a presentation, and that you've confirmed what can or should be covered that would be interesting and fun for the Scouts.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - None unique

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 15e** ("Visit a botanical garden or other agricultural exhibition in your area.")
- ▶ This meeting may need a dose of Feats of Skill or games for active fun!
  - Be ready, if you sense it is dragging, to pull out a quick game or quick set of Feats of Skill.
  - Other Suggestions: Pick a game or relay from any of those provided throughout this guide, or pull something from the emergency fun box.

### Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

### After the Meeting

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.



## Supplemental Wolf Den Meeting M

### Family Alert

Elective 16.

### Preparation and Materials Needed

- ▶ Identify any parents or other pack resources who have an interest in emergency preparedness.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Water and water purification tablets or a purification filter
  - Paper and pencil for each boy to make a list of first aid supplies
  - (Optional) first-aid supplies

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 16a** ("Talk with your family about what you will do in an emergency."):
  - You can discuss this in the den, about what the den would do in an emergency.
  - Pick different types of emergencies: fire, flood, windstorm, blizzard.
  - Scouts should then discuss this with their families following the den meeting.
- ▶ **Elective 16b** ("In case of a bad storm or flood, know where you can get safe food and water in your home. Tell how to purify water. Show one way. Know where and how to shut off water, electricity, gas, or oil."):
  - Using water purification tables, show how to purify water following the directions that came with the tablets.
  - If in a home, and with the owner's permission, show how to the turn off water, electricity, gas, or oil.
- ▶ **Elective 16c** ("Make a list of your first-aid supplies, or make a first-aid kit. Know where the first-aid things are kept."):
  - Find these in your meeting location.
  - Show the boys the first-aid supplies you brought and explain how each is used.

### Want More Fun Activities?

This meeting may need a dose of Feats of Skill or games for active fun!

- ▶ Be ready, if you sense it is dragging, to pull out a quick game or quick set of Feats of Skill.
- ▶ Other Suggestions: Pick a game or relay from another portion of this Guide, or pull something from the emergency fun box.

## Supplemental Den Meeting M



### Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

### After the Meeting

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.



## Supplemental Wolf Den Meeting N

Sports  
Elective 20.

### Preparation and Materials Needed

- ▶ **Note:** This meeting can be repeated for soccer, flag football, basketball, tennis, table tennis, badminton.
- ▶ Identify any parents or other pack resources who have an interest in or who coach the sport.
- ▶ Make arrangements for a field trip to a field where you can play the game.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Bring bats, balls, baseball gloves. Invite the boys' families to attend.
  - For other games in other versions of this meeting (soccer, flag football, basketball, tennis, table tennis, badminton), bring the necessary equipment.

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 20i:** Play a game of baseball or softball.

### Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

### After the Meeting

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.



## Supplemental Wolf Den Meeting O

Say It Right  
Elective 22.

### Preparation and Materials Needed

- ▶ Identify any parents or other pack resources who have facility in foreign languages to help lead this.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - *Wolf Handbooks*
  - Paper and markers to make invitations

### Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

### Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.

### Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

### Business Items

- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

### Activities

- ▶ **Elective 22a:** Say "hello" in a language other than English. (Examples given in *Wolf Handbook*, page 218)
- ▶ **Elective 22b:** Count to 10 in a language other than English. (Examples given in *Wolf Handbook*, page 219)
- ▶ **Elective 22c:** Tell a short story to your den, your den leader, or an adult. Search *Boys' Life* magazine, [www.boyslife.org](http://www.boyslife.org), for stories, if needed.
- ▶ **Elective 22d:** Tell how to get to a nearby fire station or police station from your home, your Den Meeting place, and school. Use directions and street names. Have each Scout do this. You can change the destinations as needed to meet abilities.
- ▶ **Elective 22e:** Invite a boy to join Cub Scouting. Write out an invitation letter.

### Want More Fun Activities?

This meeting may need a dose of Feats of Skill or games for active fun!

- ▶ Be ready, if you sense it is dragging, to pull out a quick game or quick set of Feats of Skill.
- ▶ Other Suggestions: Pick a game or relay from another portion of this Guide, or pull something from the emergency fun box.

### Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

## After the Meeting

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.
- ▶ Arrange a field trip to an ice cream shop to reward yearlong good behavior. You can do this in another location, or another way (even a party in your regular den meeting space).
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
  - Any final advancement to be awarded in the den meeting.
  - If you're doing your party in your space, bring food and drinks and supplies as you like.

